

# **R2I: A Relative Readability Metric for Decompiled Code**

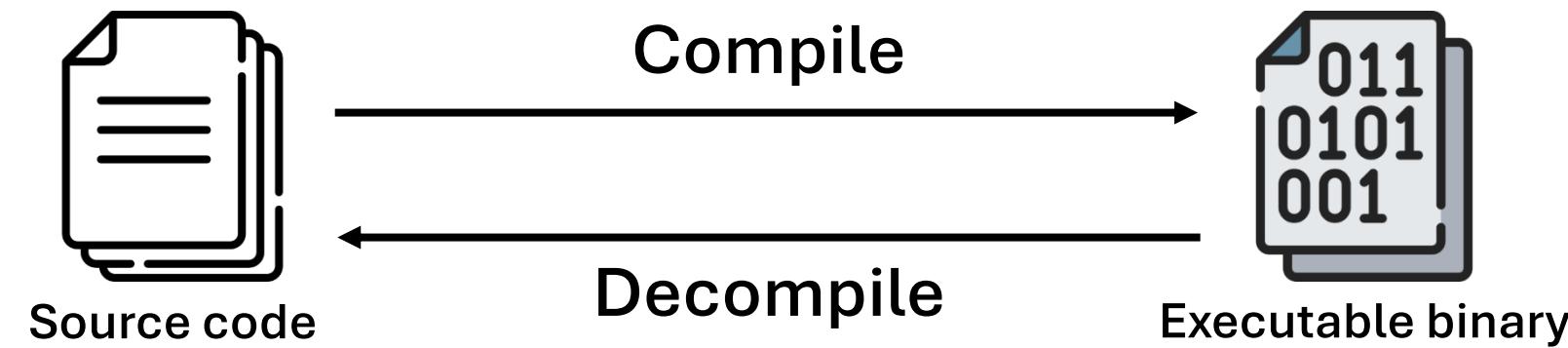
Haeun Eom, Dohee Kim, Sori Lim, Hyungjoon Koo, Sungjae Hwang  
Sungkyunkwan University



# Background

## ▪ Decompiler

- A tool that performs the reversing process of compilation
  - Converting a low-level machine code into a high-level programming language



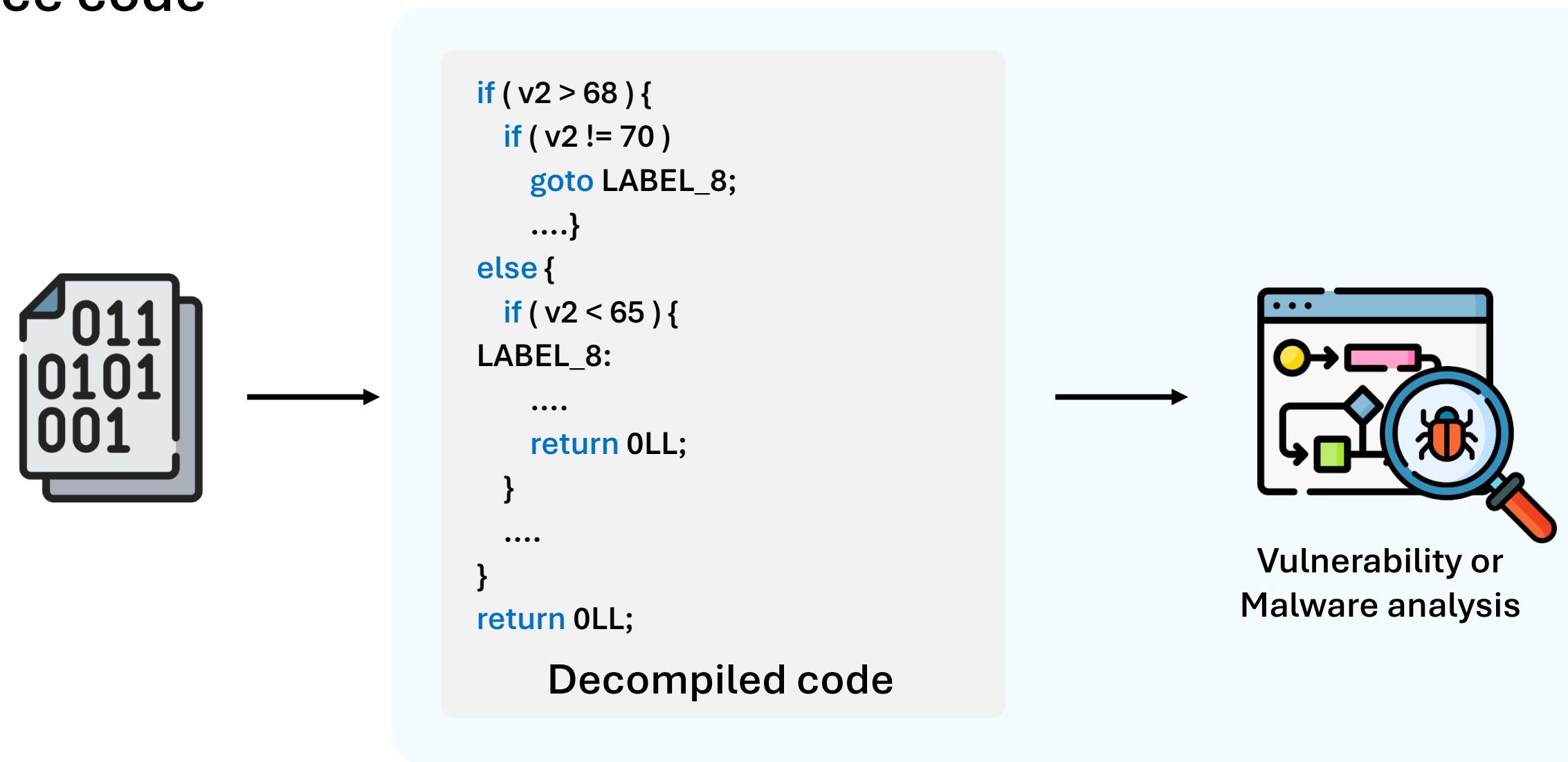
- Hex-Rays, Binary Ninja, Ghidra, Angr, Retdec, Radare2, ...



# Motivation

## ▪ Usage of decompiler

- Primarily utilized for analysis of contextual semantics of binaries without original source code



⇒ Readability of decompiled code is important for binary reversing

# Motivation

## ■ Source code vs Decompiled code

```
void parse_long_options( int argc, /*omitted*/, void
                        (*usage_func) (int), ...){
    if (argc == 2 && (c = getopt_long(argc, argv, "+",long_options,
                                     NULL)) != -1)
    {
        switch (c) {
            case 'h':
                (*usage_func) (EXIT_SUCCESS);
                break;
            case 'v':{
                va_list authors;
                va_start(authors, usage_func);
                version_etc_va(stdout, command_name, package,
                               version, authors);
                exit(0);
            }
            default :
                break;
        }
    }
    /*omitted*/
}
```

Source code

```
int64_t function_401b20(int64_t a1, /* omitted */, int64_t a6) {
    if ((char)v1 != 0) {
        /* omitted */
        __asm_movaps(v2);
    }
    int32_t v4 = function_404df0(a1, a2, &g3, (int64_t *)&g4, 0, a6);
    switch (v4) {
        default: {
            if (v4 == 118) {
                function_403c70((int64_t)g30, (int64_t)a3,
                                (int64_t)a4, a5, &v5, a6);
                exit(0);
            }
        }
        case -1: {
            (? > ?) ? 1 : 0;
        }
        case 104: {
            g27 = v3;
            return result2;
        }
    }
}
```

Decompiled code

# Motivation

## ▪ Source code vs Decompiled code

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void parse_long_options( int argc, /*omitted*/, void
                        (*usage_func) (int), ...){
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}
```

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            }
        }
        case -1: {
            (? > ?) ? 1 : 0;
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            g27 = v3;
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        }
    }
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Decompiled code

# Motivation

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            }
            default :
                break;
        }
    }
    /*omitted*/
}
```

Source code

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        case 104: {
            g27 = v3;
            return result2;
        }
    }
}
```

Decompiled code

# Motivation

## ■ Decompiler outputs

```
int sub_401650() {
    /*omitted*/
    if (v1 == v2) {
        if ((v3[0] &223) == 85) {
            /*omitted*/
        }
        else {
            if (v4 ==71 && (v3[1] &223) == 66
                && v3[2] ==49 && v3[3] ==56 && v3[4] ==48
                && v3[5] ==51 && v3[6] ==48 && v3[7] ==0) {
                v2 = ((v2) !=96 ? &g_403a0a : 4209165);
            }
        }
    }
    if (...) {
        return ((unsigned int) v5 != 9 ? "" : "\0");
    }
    /*omitted*/
}
```

Hex-Rays

```
uint64_t fcn_00401650 (int64_t arg1, int64_t arg2) {
    /*omitted*/
label_0:
    if (dl != 0x55)
        goto label_1;
    /*omitted*/
label_1:
    if (dl ==0x47) {
        edx = ((rax +1));
        edx &= 0xfffffffffdf;
        if (dl != 0x42)
            goto label_2;
        /*omitted*/
        if (*(rbx) != 0x60)
            rbx = rax;
    }
label_2:
    if (r12d != 9)
        rbx = rax;
    /*omitted*/
}
```

Radare2

# Motivation

## ▪ Decompiler outputs

```
int sub_401650() {
    /*omitted*/
    if (v1 == v2) {
        if ((v3[0] &223) == 85) {
            /*omitted*/
        }
        else {
            if (v4 ==71 && (v3[1] &223) == 66
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                v2 = ((v2) !=96 ? &g_403a0a : 4209165);
            }
        }
    }
    if (...) {
        return ((unsigned int) v5 != 9 ? "" : "\\");
    }
    /*omitted*/
}
```

Hex-Rays

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uint64_t fcn_00401650 (int64_t arg1, int64_t arg2) {
    /*omitted*/
label_0:
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            goto label_2;
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        if (*(rbx) != 0x60)
            rbx = rax;
    }
label_2:
    if (r12d != 9)
        rbx = rax;
    /*omitted*/
}
```

Radare2

# Motivation

## ▪ Decompiler outputs

```
int sub_401650() {
    /*omitted*/
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        }
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                v2 = ((v2) !=96 ? &g_
            }
        }
    }
    if (...){
        return ((unsigned int) v5 != 9 ? "" : "\\");
    }
    /*omitted*/
}
```

Output 1

```
uint64_t fcn_00401650 (int64_t arg1, int64_t arg2) {
    /*omitted*/
    label_0:
        if (dl != 0x55)
            goto label_1;
        goto label_2;
    /*omitted*/
    if (*(rbx) != 0x60)
        rbx = rax;
    label_2:
        if (r12d != 9)
            rbx = rax;
    /*omitted*/
}
```

Output 2

No specific readability metrics  
for decompiled code

# Related work

## ▪ Source code readability metrics

### A General Software Readability Model

Jonathan Dorn  
Department of Computer Science  
University of Virginia  
Charlottesville, Virginia  
jad5ju@virginia.edu

### A Metric for Software Readability

Raymond P.L. Buse and Westley R. Weimer  
Department of C  
University  
Charlottesvi  
{buse, weimer}@

### A Comprehensive Model for Code Readability

Simone Scalabrino<sup>1</sup>, Mario Linares-Vásquez<sup>2</sup>, Rocco Oliveto<sup>1</sup>, and Denys Poshyvanyk<sup>3</sup>

<sup>1</sup> University of Molise, Pesche (IS), Italy

<sup>2</sup> Universidad de los Andes, Bogotá, Colombia

<sup>3</sup> The College of William and Mary, Williamsburg, Virginia, USA

⇒ Numerous semantic features specific to source code  
(e.g. Identifier length, Comments, Identifiers meaning, Data type, etc.)

# Related work

## ▪ Source code readability metrics

### A General Software Readability Model

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Department of C  
University

### A Comprehensive Model for Code Readability

The source code metrics are not appropriate  
for the readability of decompiled code

Denys Poshyvanyk<sup>3</sup>

⇒ Numerous semantic features specific to source code  
(e.g. Identifier length, Comments, Identifiers meaning, Data type, etc.)

# Challenges

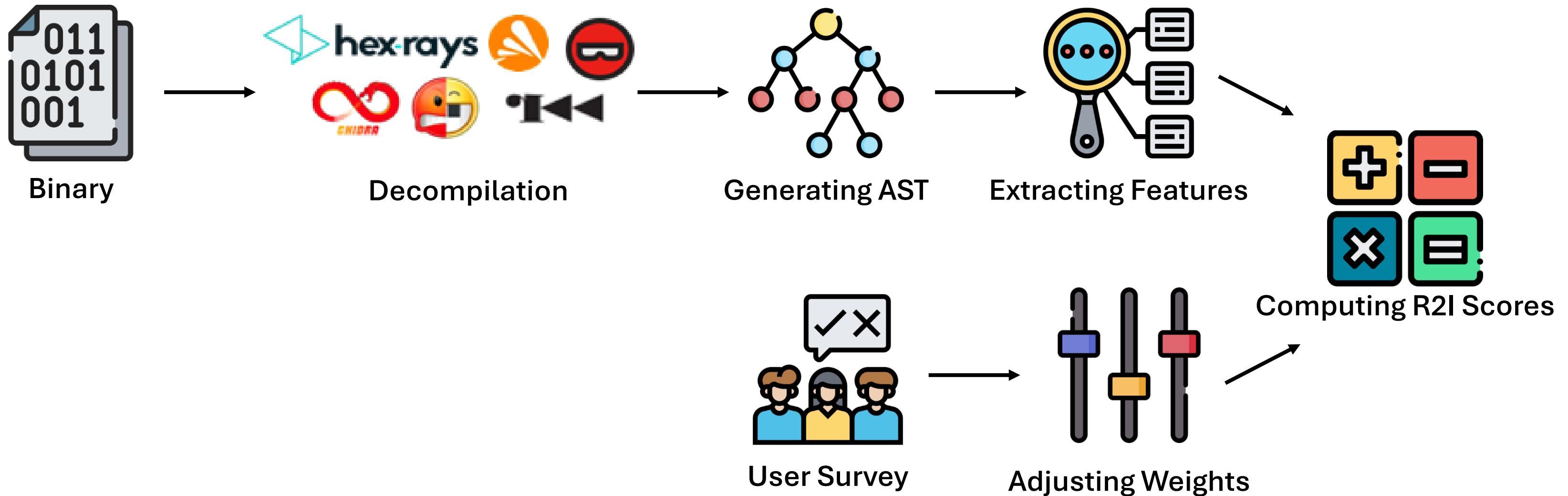
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- **Computing an absolute metric is not feasible**
  - No original code is available, having no ground truth to measure readability
- **Decompiled-code-oriented features have been under-explored**
  - Existing readability features are for source code
- **Automatic feature extraction is challenging**
  - Various and frequent grammatical errors in decompiled code

# R2I : Relative Readability Index

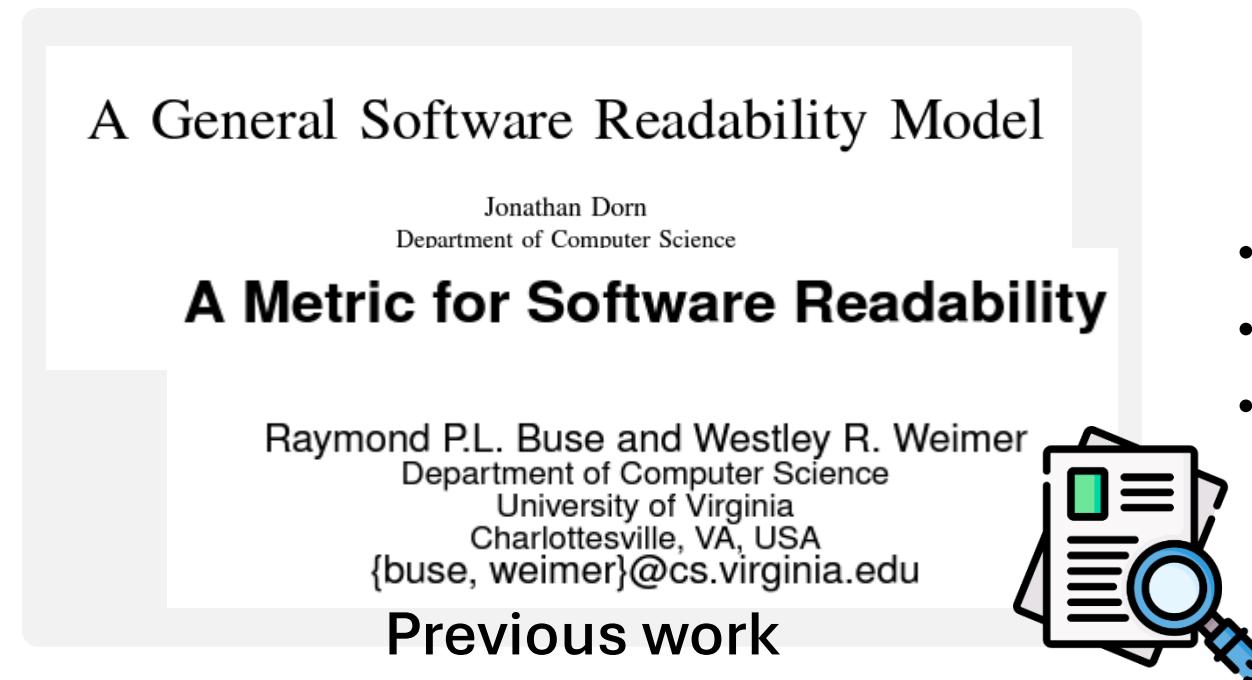
## ▪ Overview

- First readability metric tailored to decompiled code



# R2I – Feature Definition

## ▪ Decompiled code features - criteria



- 6 Source code readability metrics
- 9 Readability-affecting factors
- 4 Decompiler-enhancing efforts

# R2I - Feature Definition

## ▪ Decompiled code features - criteria

A General Software Readability Model

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Previous work



**Hex-Rays v1.7 vs. v1.6 Decompiler Comparison Page**

**Print else-if on the same line**

A sequence of else-if's was getting indented to the right, but now the decompiler shows them nicely, aligned one below the other. A simple improvement, yet makes the output more readable.

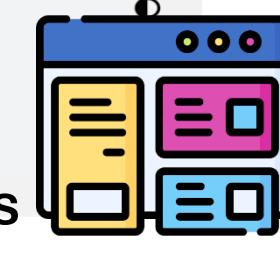
PSEUDOCODE V1.6

```
else
{
    if ( arg0 == 100 )
    {
        result = 104;
    }
    else
    {
        if ( arg0 <= 100 )
        {
```

PSEUDOCODE V1.7

```
else if ( arg0 == 100 )
{
    result = 104;
}
else if ( arg0 <= 100 )
{
    if ( arg0 != 1 )
        return 0;
    result = 3;
}
```

Existing decompiler efforts



- 174 changelogs

# R2I - Feature Definition

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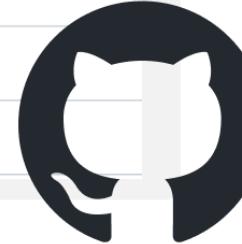
PSEUDOCODE V1.6	PSEUDOCODE V1.7
<pre>else {     if ( arg0 == 100 )     {         result = 104;     }     else     {         if ( arg0 &lt;= 100 )         {</pre>	<pre>else if ( arg0 == 100 ) {     result = 104; } else if ( arg0 &lt;= 100 ) {     if ( arg0 != 1 )         return 0;     result = 3; }</pre>

**Existing decompiler efforts**



retdec / include / retdec / llvmir2hll / optimizer / optimizers /

Name
..
simplify_arithm_expr
c_array_arg_optimizer.h
c_cast_optimizer.h
remove_all_casts_optimizer.h
remove_useless_casts_optimizer.h



• 64 optimizers

Optimization modules

# R2I - Feature Definition

## ▪ Decompiled code features - criteria

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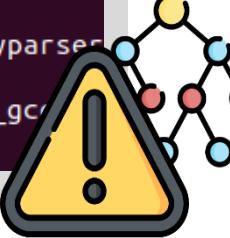
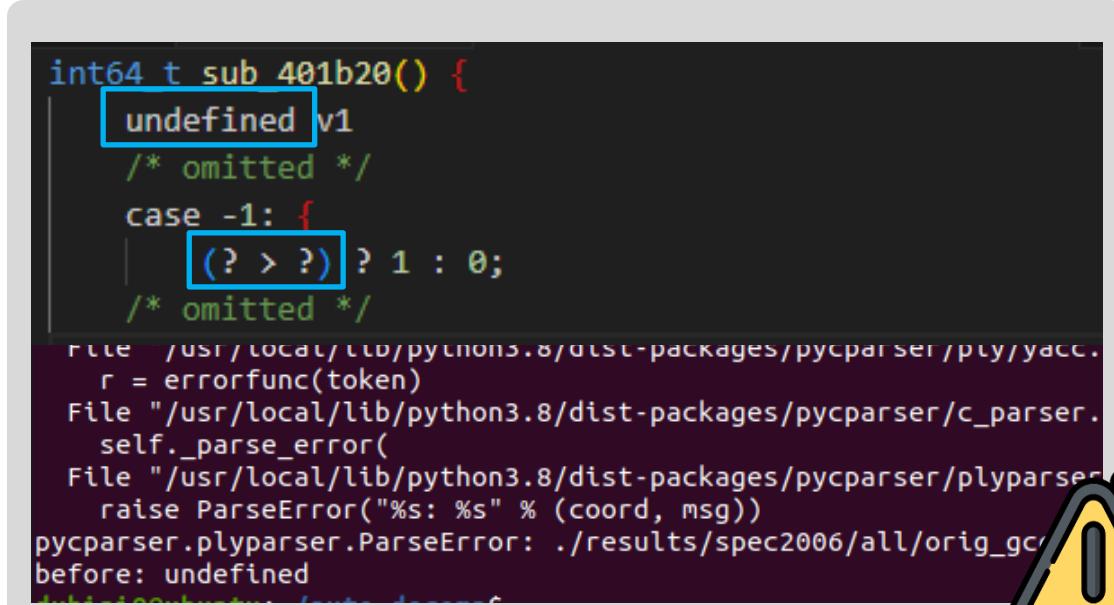
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Previous work



• 68,464 functions



Syntactic errors

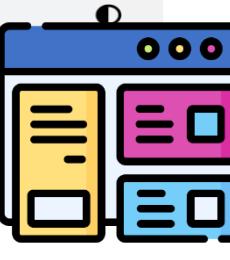
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PSEUDOCODE V1.6	PSEUDOCODE V1.7
else { if ( arg0 == 100 ) { result = 104; } else { if ( arg0 <= 100 ) {	else if ( arg0 == 100 ) { result = 104; } else if ( arg0 <= 100 ) { if ( arg0 != 1 ) return 0; result = 3; }

Existing decompiler efforts



retdec / include / retdec / llvmlib2hll / optimizer / optimizers /

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Optimization modules

# R2I – Feature Definition

## ■ 31 decompiled code features

Class	Feature	Class	Feature
Code Quality	# of array detections	Erroneous Syntax	# of multiple types
	# of operators		# of invalid goto statements
	# of comma operators in conditions		# of invalid do-while loops
	# of goto statements		# of invalid function calls
	# of inline assembly		# of remaining IRs
	# of missing conditions		# of unimplemented parts
	# of nested casting operators		# of unknown expressions
	# of references/dereferences		# of invalid argument
	# of unnecessary goto labels		# of unknown operators
	# of variables		# of tokens
User Preference	Ratio of conditional statements	General Features	# of conditions
	Ratio of loop statements		# of loops
	Ratio of !strcmp in conditions		# of assignments
Conflicting Features	Max # of conditions in if statements		Max # of nested loop statements
	Max # of nested if statements		
	Max length of a line		
	Line of code		

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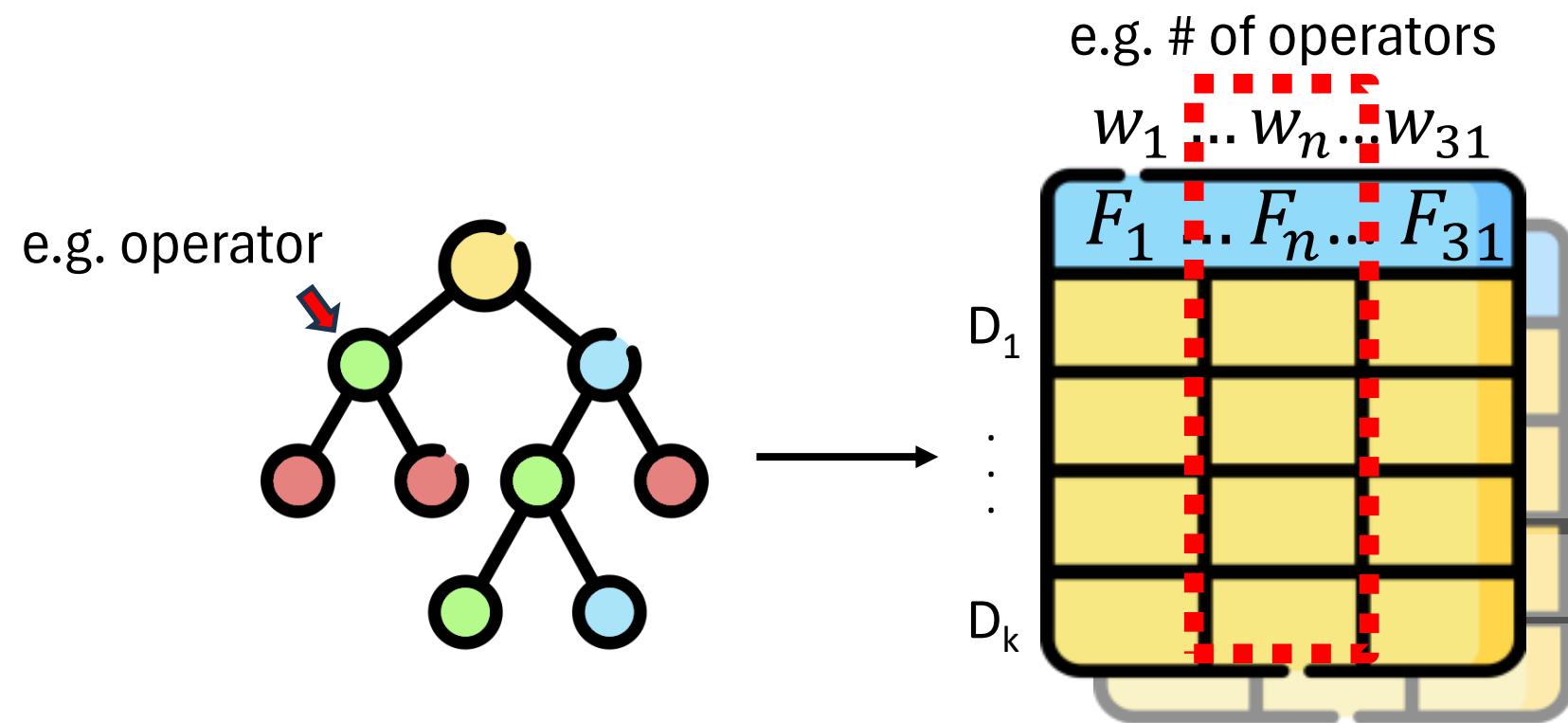
## ■ Erroneous syntax

- Various syntax errors in C-like decompiled code outputs
- Error correction using custom headers and regular expressions

Error Category	Error Type	Example	Correction
Invalid Data Types	Declarations	unsigned int   char v0;	undefined v0;
		undefined v1;	typedef int undefined;
		(_UNKNOWN *)v19;	typedef void _UNKNOWN;
		code **ppcVar1;	typedef int code;
Invalid Expressions	Structures	LAB_004c8dba: }	INVAL_LAB;
		do{ .. } ..}while(..)	INVAL_DOWHILE;
	Identifiers	void(*0x401350)();	INVAL_FUNCALL();
	Eccentricities	Conv(16 -> 128, d1);	INVALID_IR;
		x = /*x = unimplemented { }*/;	x = UNIMPL;
	Expressions	if(...)	if(unknown)
		(? > ?) ? 1 : 0;	(unknown) ? 1 : 0;
		? = fp_stack[0]	(unknown) = fp_sp_stack[0]
		setjmp({(struct { })})	setjmp(INVAL_FORM)
	Operators	if (ebp overflow 0)	if(UNKNOWN_OP)

# R2I - R2I Computation

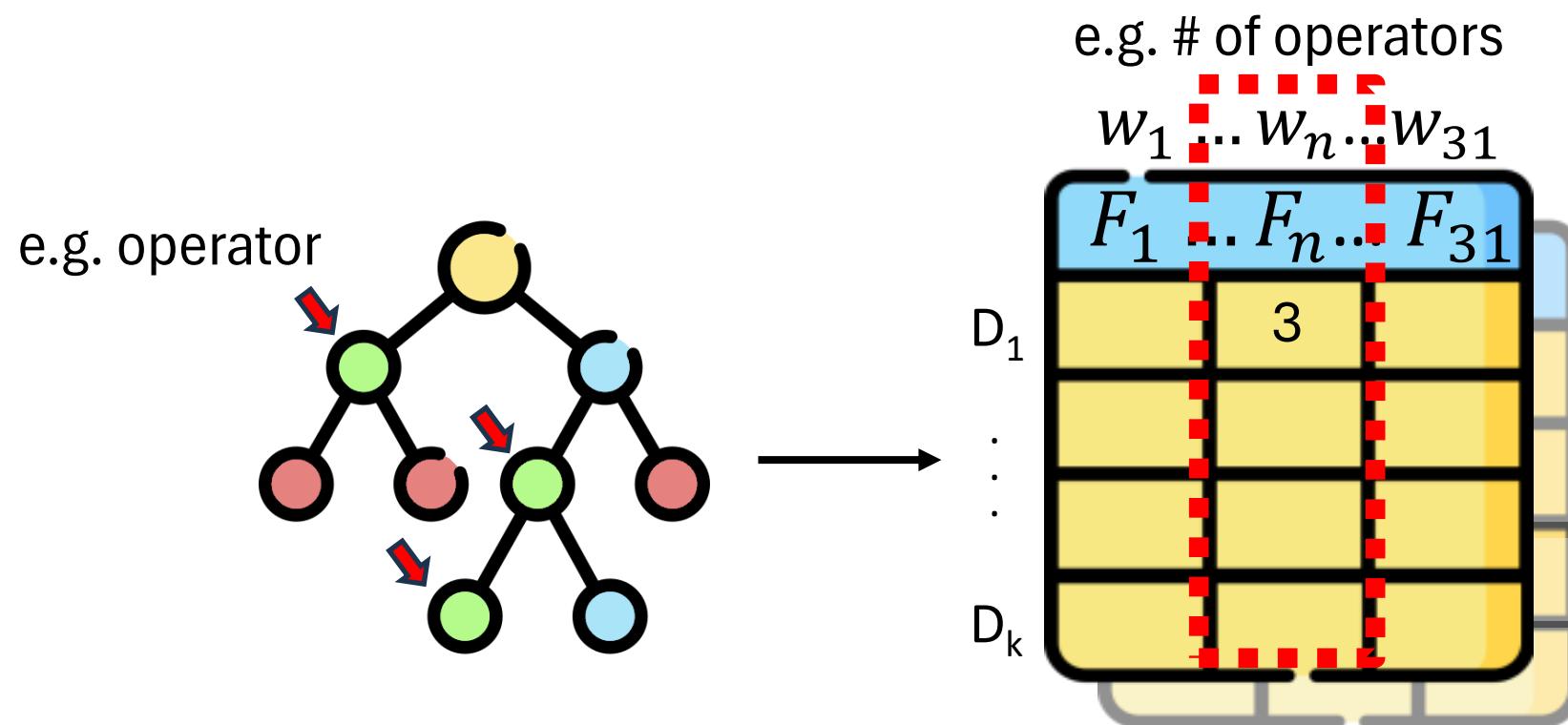
## ▪ Features extraction



- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

# R2I - R2I Computation

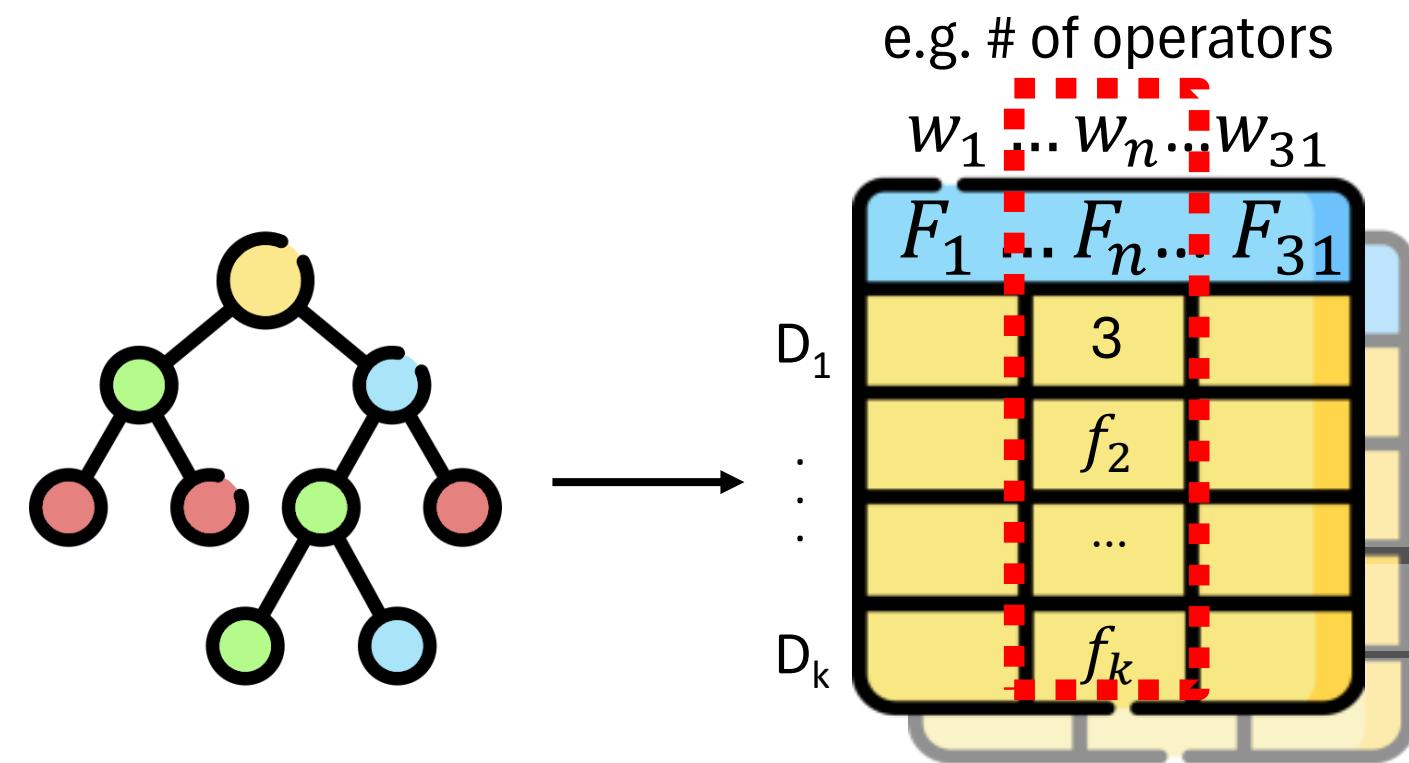
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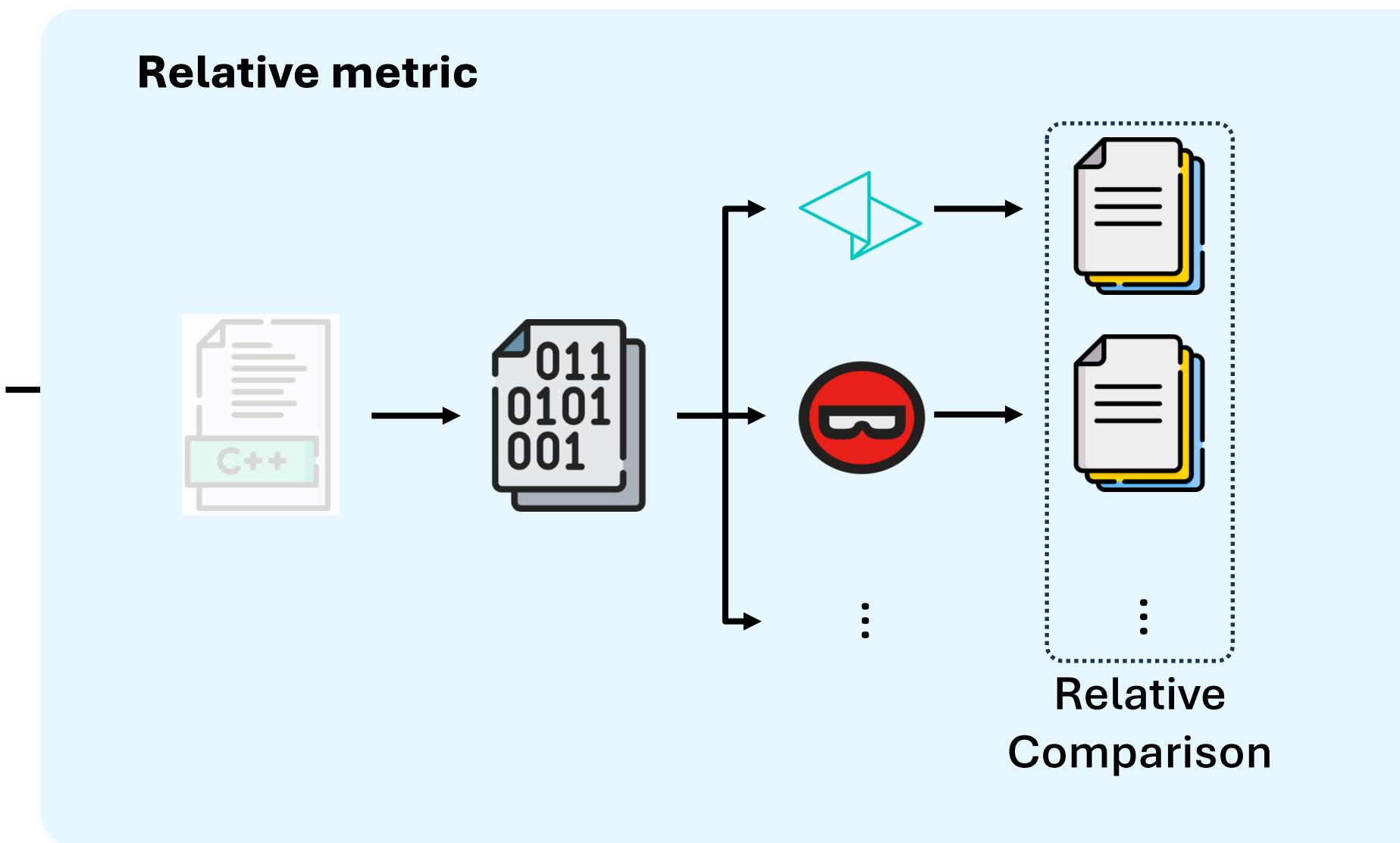
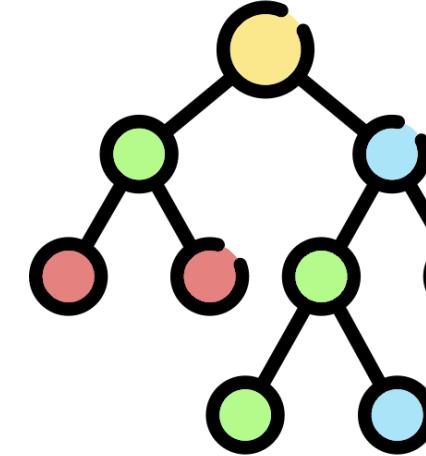
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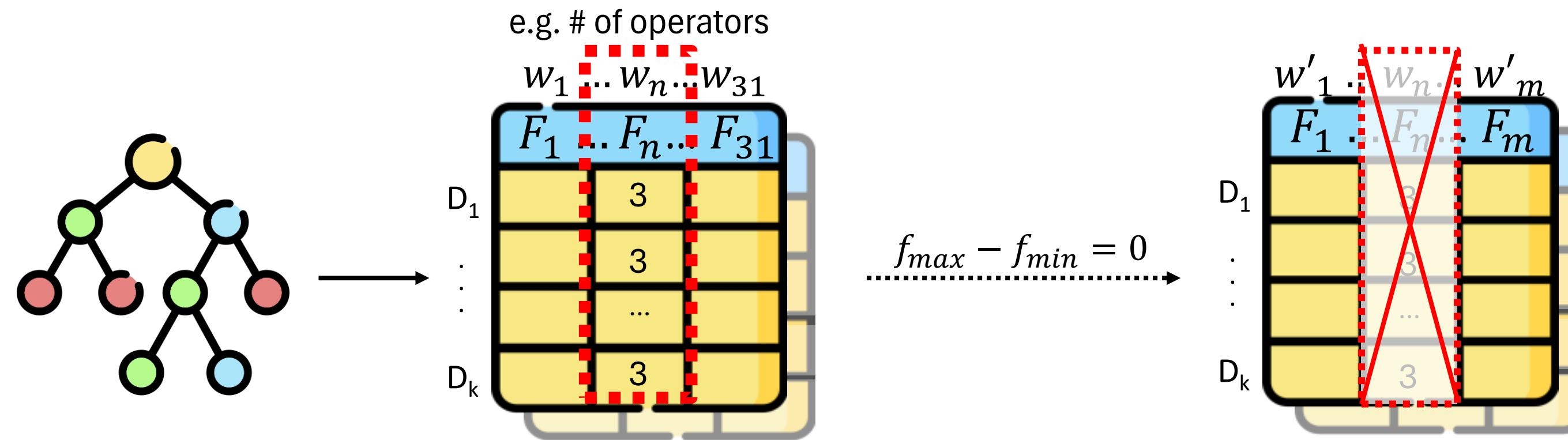
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# R2I - R2I Computation

## ▪ Index computation

	$w'_1$	$w'_2$	$w'_3$
	$F_1$	$F_2$	$F_3$
$D_1$	$f_{11}$	$f_{12}$	$f_{13}$
$D_2$	$f_{21}$	$f_{22}$	$f_{23}$
$D_3$	$f_{31}$	$f_{32}$	$f_{33}$
$D_4$	$f_{41}$	$f_{42}$	$f_{43}$

- $F$  - feature
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- $f$  - occurrence of the feature
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# R2I - R2I Computation

## ▪ Index computation

e.g. # of tokens

	$w_1$	$w'_2$	$w'_3$
	$F_1$	$F_2$	$F_3$
$D_1$	30	$f_{12}$	$f_{13}$
$D_2$	47	$f_{22}$	$f_{23}$
$D_3$	39	$f_{32}$	$f_{33}$
$D_4$	50	$f_{42}$	$f_{43}$

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$\Delta_j = f_j - f_{min}$

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- $w$  - weight of the feature

# R2I - R2I Computation

## ▪ Index computation

e.g. # of tokens

	$w'_1$	$w'_2$	$w'_3$
$F_1$	$F_1$	$F_2$	$F_3$
$D_1$	0	$f_{12}$	$f_{13}$
$D_2$	17	$f_{22}$	$f_{23}$
$D_3$	9	$f_{32}$	$f_{33}$
$D_4$	20	$f_{42}$	$f_{43}$

$\Delta_j = f_j - f_{min}$

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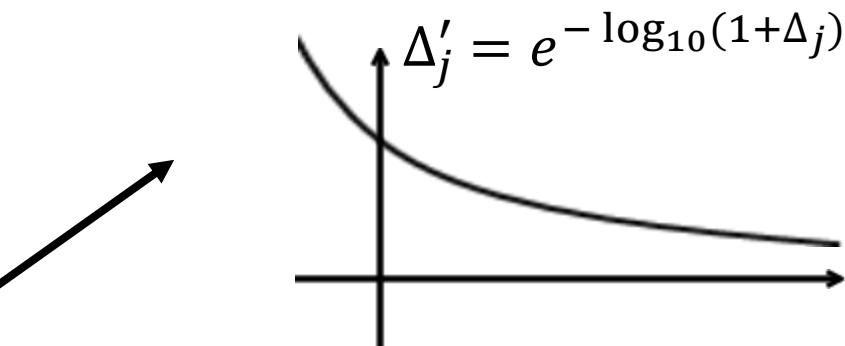
# R2I - R2I Computation

## ▪ Index computation

e.g. # of tokens

	$w'_1$	$w'_2$	$w'_3$
$w'$	$F_1$	$F_2$	$F_3$
$D_1$	0	$f_{12}$	$f_{13}$
$D_2$	17	$f_{22}$	$f_{23}$
$D_3$	9	$f_{32}$	$f_{33}$
$D_4$	20	$f_{42}$	$f_{43}$

$\Delta_j = f_j - f_{min}$



- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

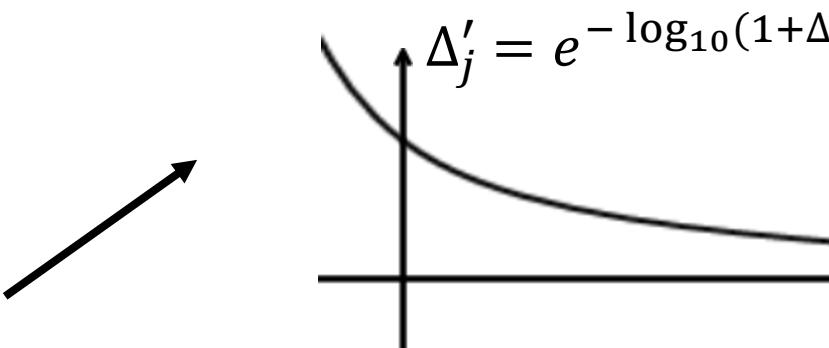
# R2I - R2I Computation

## ▪ Index computation

e.g. # of tokens

	$w_1$	$w'_2$	$w'_3$
	$F_1$	$F_2$	$F_3$
$D_1$	0	$f_{12}$	$f_{13}$
$D_2$	17	$f_{22}$	$f_{23}$
$D_3$	9	$f_{32}$	$f_{33}$
$D_4$	20	$f_{42}$	$f_{43}$

$\Delta_j = f_j - f_{min}$



$$\Delta'_j = e^{-\log_{10}(1+\Delta_j)}$$

$$r_{1j} = w'_1 \cdot \Delta'_j$$

	$w_1$	$w'_2$	$w'_3$
	$F_1$	$F_2$	$F_3$
$D_1$	$r_{11}$		
$D_2$	$r_{21}$		
$D_3$	$r_{31}$		
$D_4$	$r_{41}$		

- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

# R2I - R2I Computation

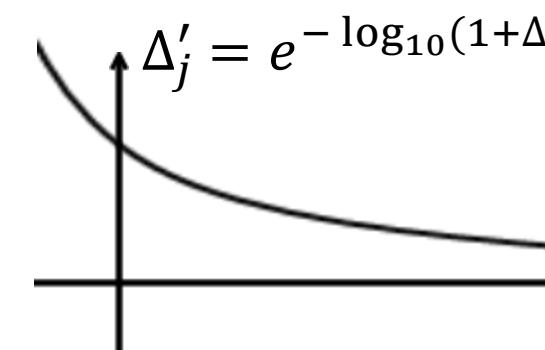
## ▪ Index computation

$*(a+8)$  VS  $a[1]$

e.g. # of arrays

	$w'_1$	$w'_2$	$w'_3$
$F_1$	$F_1$	$F_2$	$F_3$
$D_1$	0	10	$f_{13}$
$D_2$	17	2	$f_{23}$
$D_3$	9	5	$f_{33}$
$D_4$	20	0	$f_{43}$

$\Delta_j = f_j - f_{min}$



$$\Delta'_j = e^{-\log_{10}(1+\Delta_j)}$$

$r_{1j} = w'_1 \cdot \Delta'_j$

	$w'_1$	$w'_2$	$w'_3$
$F_1$	$F_1$	$F_2$	$F_3$
$D_1$	$r_{11}$		
$D_2$	$r_{21}$		
$D_3$	$r_{31}$		
$D_4$	$r_{41}$		

- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

# R2I - R2I Computation

## ▪ Index computation

$*(a+8)$  VS  $a[1]$

e.g. # of arrays

	$w'_1$	$w'_2$	$w'_3$
	$F_1$	$F_2$	$F_3$
$D_1$	0	10	$f_{13}$
$D_2$	17	2	$f_{23}$
$D_3$	9	5	$f_{33}$
$D_4$	20	0	$f_{43}$

$$\Delta_j = f_j - f_{min}$$

$$\Delta'_j = e^{-\log_{10}(1+\Delta_j)}$$

$$\Delta'_j = 1 - e^{-\log_{10}(1+\Delta_j)}$$

$$r_{1j} = w'_1 \cdot \Delta'_j$$

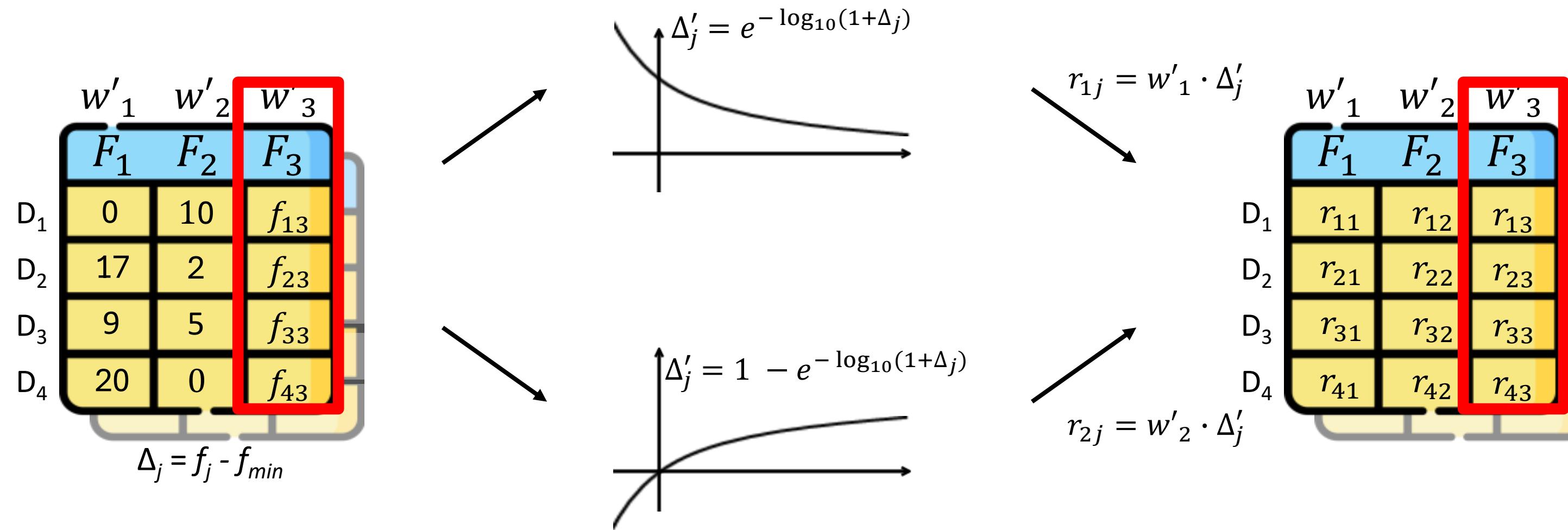
$$r_{2j} = w'_2 \cdot \Delta'_j$$

	$w'_1$	$w'_2$	$w'_3$
	$F_1$	$F_2$	$F_3$
$D_1$	$r_{11}$	$r_{12}$	
$D_2$	$r_{21}$	$r_{22}$	
$D_3$	$r_{31}$	$r_{32}$	
$D_4$	$r_{41}$	$r_{42}$	

- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

# R2I - R2I Computation

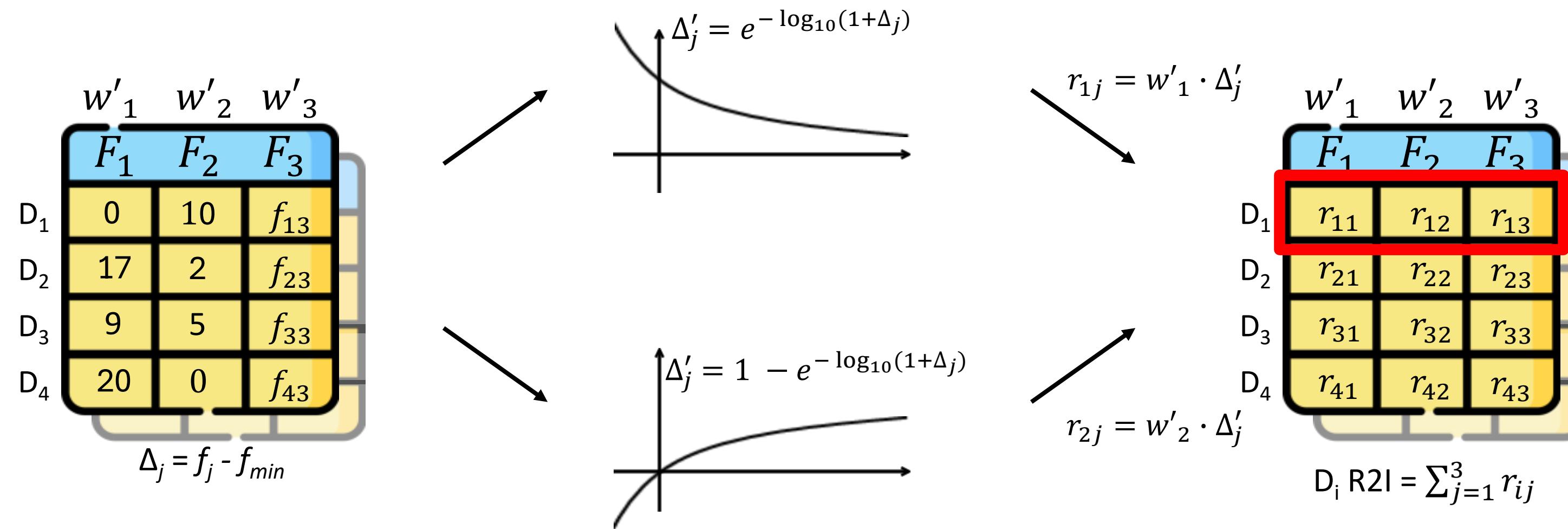
## ▪ Index computation



- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

# R2I - R2I Computation

## ▪ Index computation



- $F$  - feature
- $D$  - decompiler
- $f$  - occurrence of the feature
- $w$  - weight of the feature

# Evaluation Setup

## ▪ Target decompilers

- Hex-Rays, Binary Ninja, Ghidra, Angr, Retdec, Radare2



## ▪ Dataset

- GNU Coreutils 8.29 & Findutils 4.6.0 compiled with GCC 8.2.0 at the O2 level
  - 103 Coreutils binaries & 4 Findutils binaries
  - 5,305 functions

# Evaluation - Practicality

## ▪ User survey

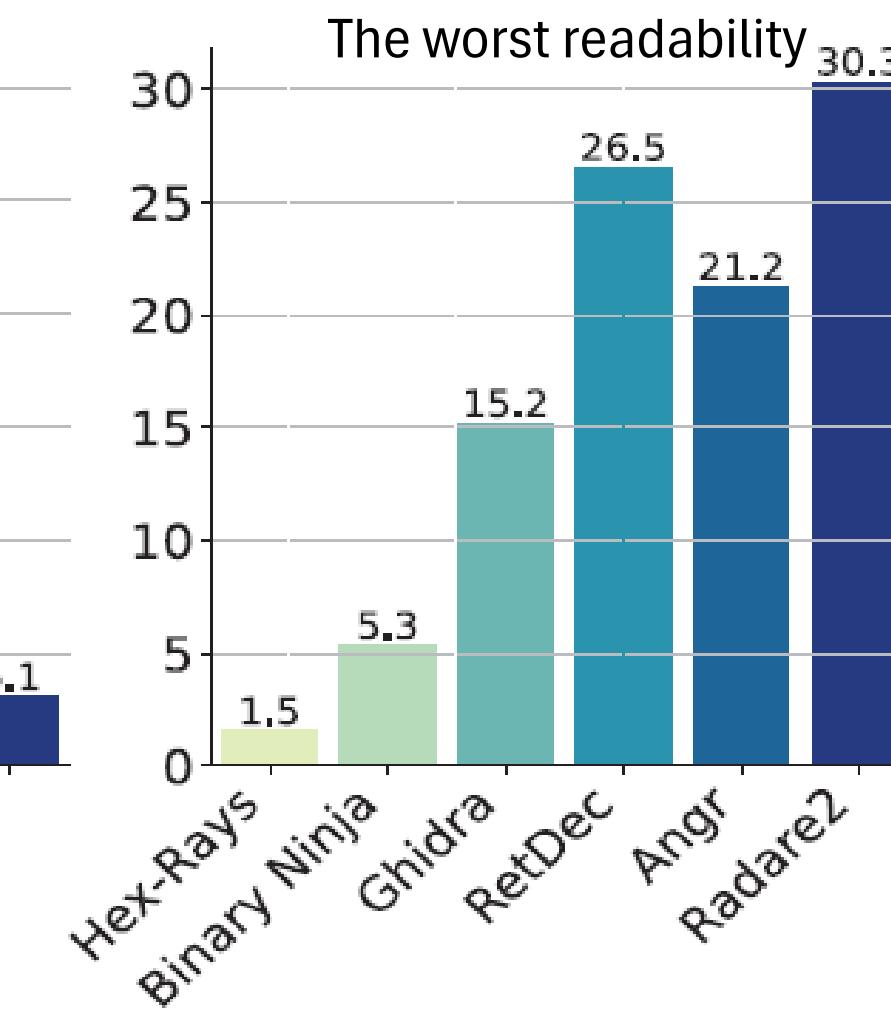
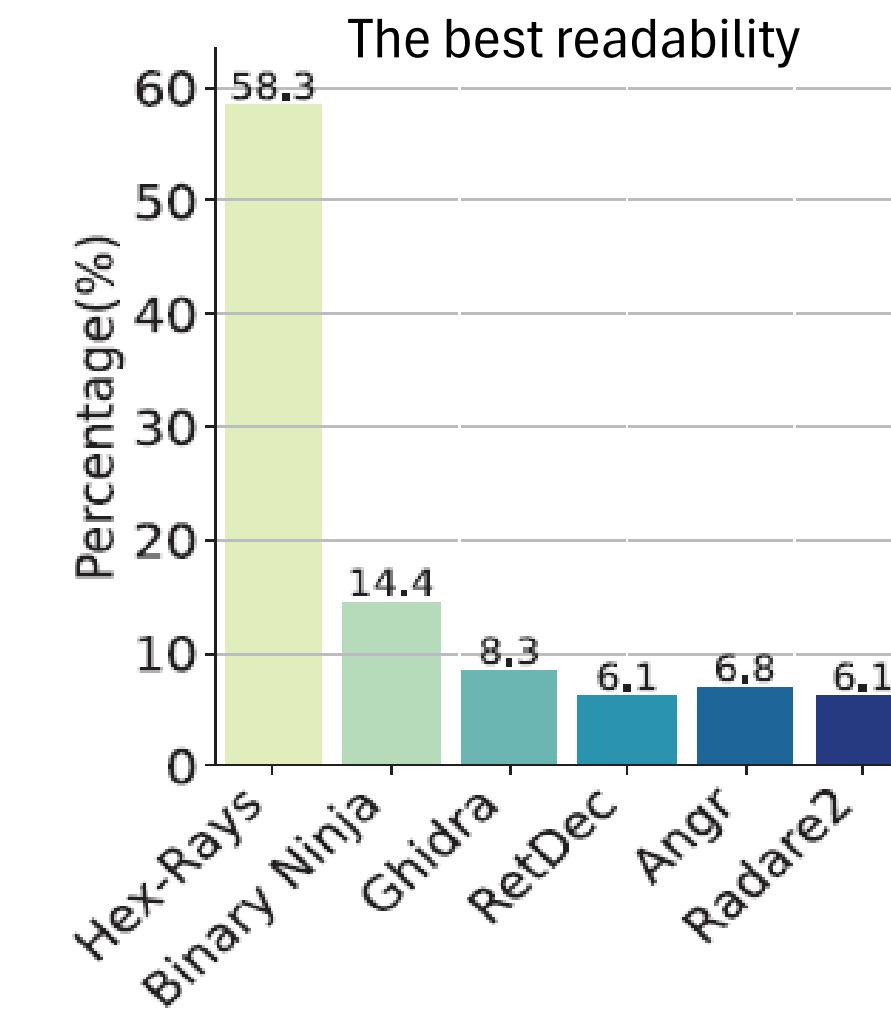
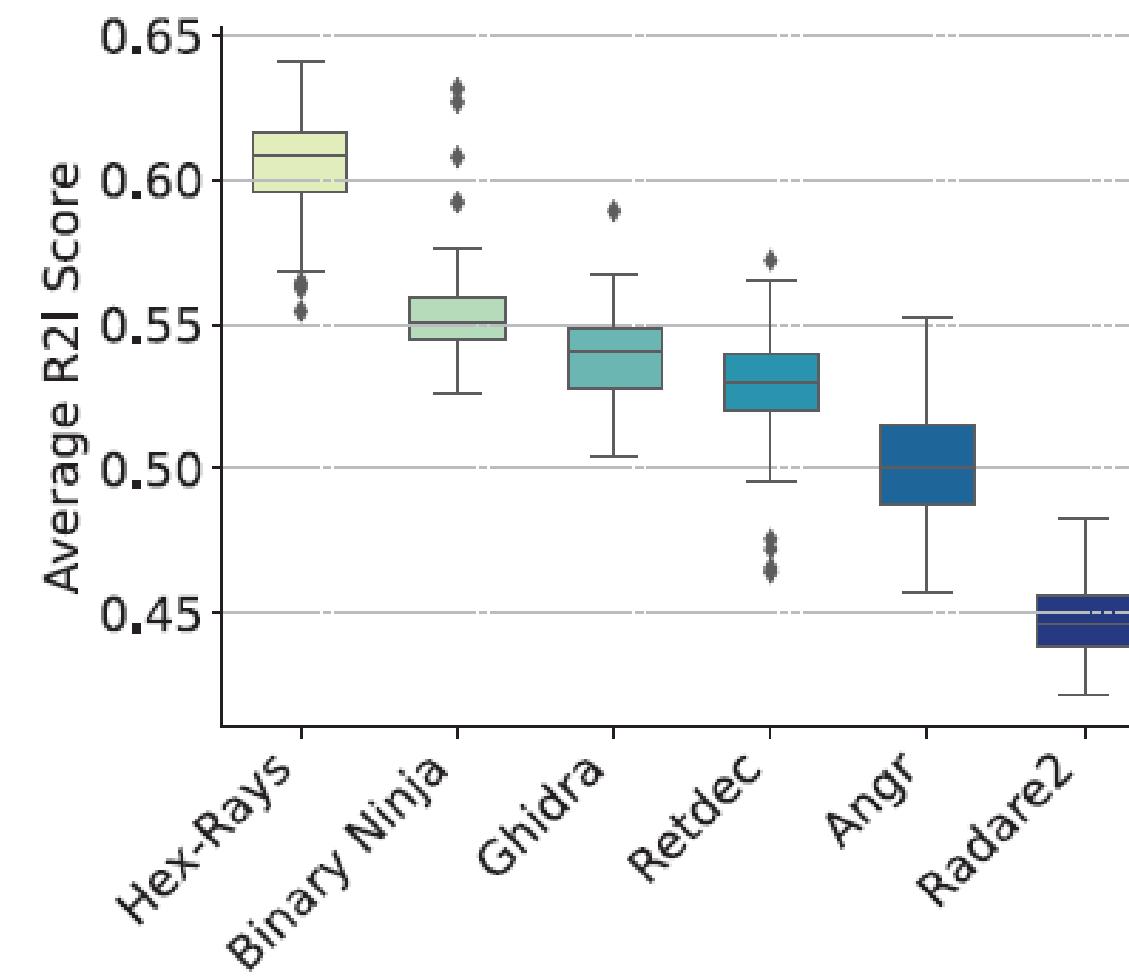
- Purpose
  - Verifying that actual preferences align with R2I indexes
- Participants
  - Recruiting the participants at different skill scales – 22 participants
    - Security engineers, professors engaged in the security field, software engineers, students
  - Reducing a bias towards familiar decompiled code,
    - 45% of participants have less than 6 months of experience with decompilers

# Evaluation - Practicality

## ▪ Survey design

- Ask to choose the most and least readable decompiled code

## ▪ Results

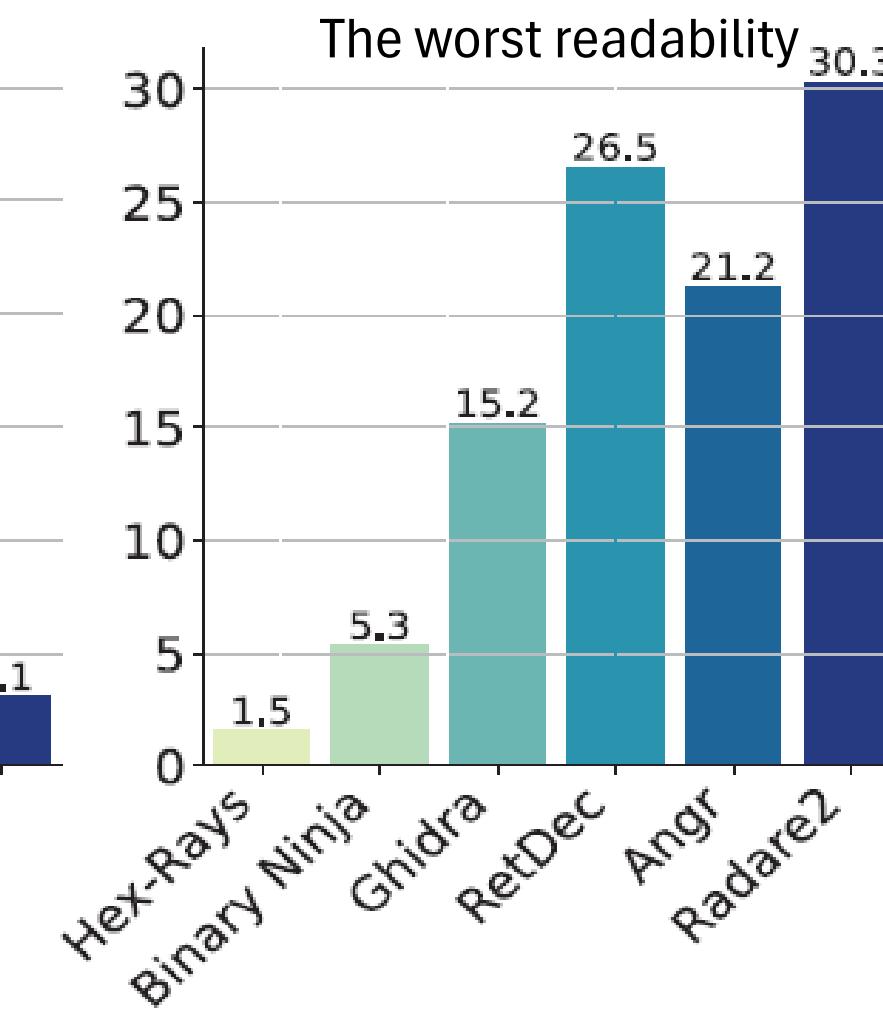
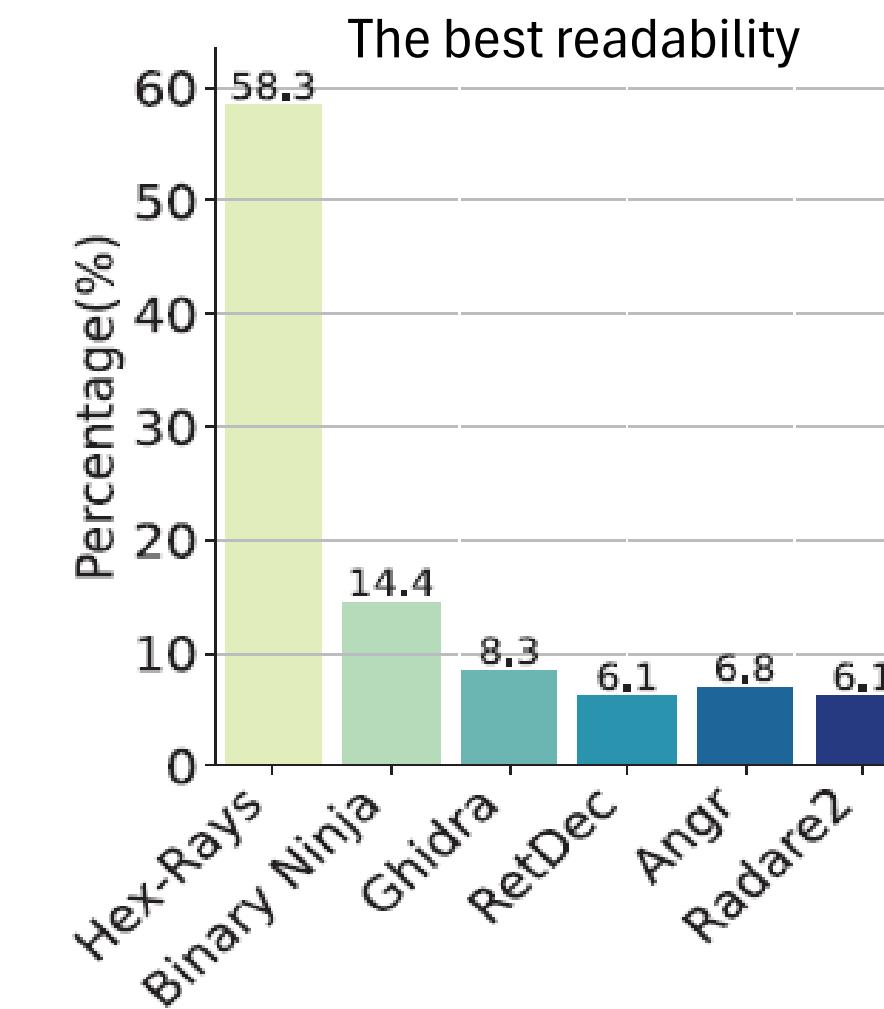
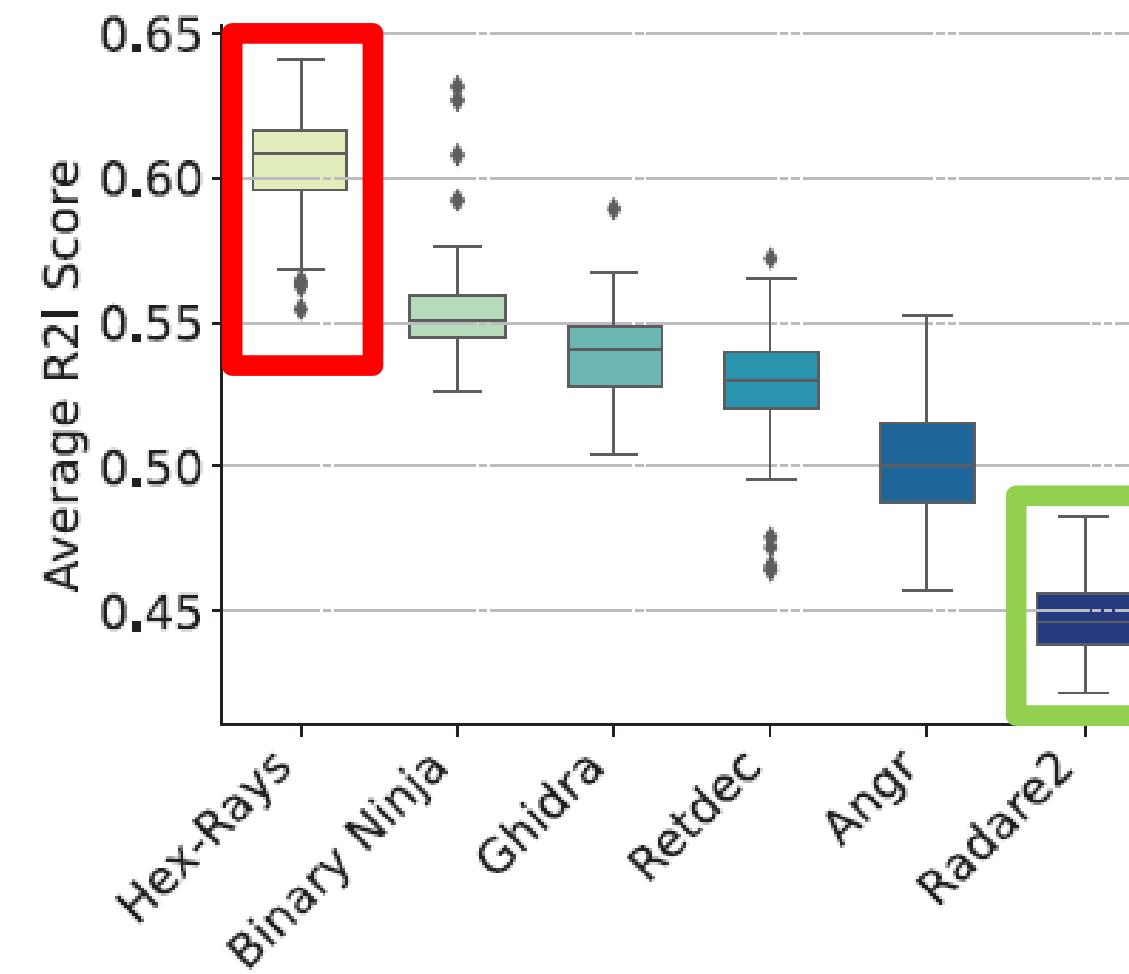


# Evaluation - Practicality

## ▪ Survey design

- Ask to choose the most and least readable decompiled code

## ▪ Results

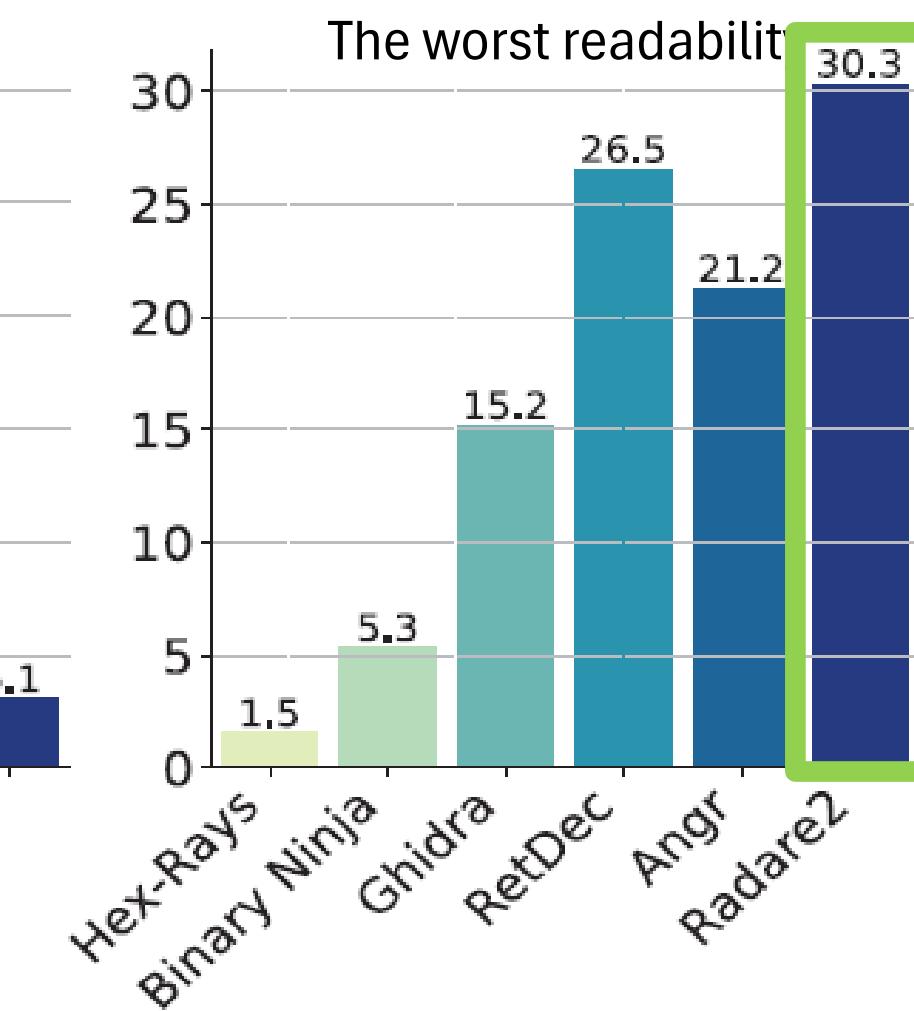
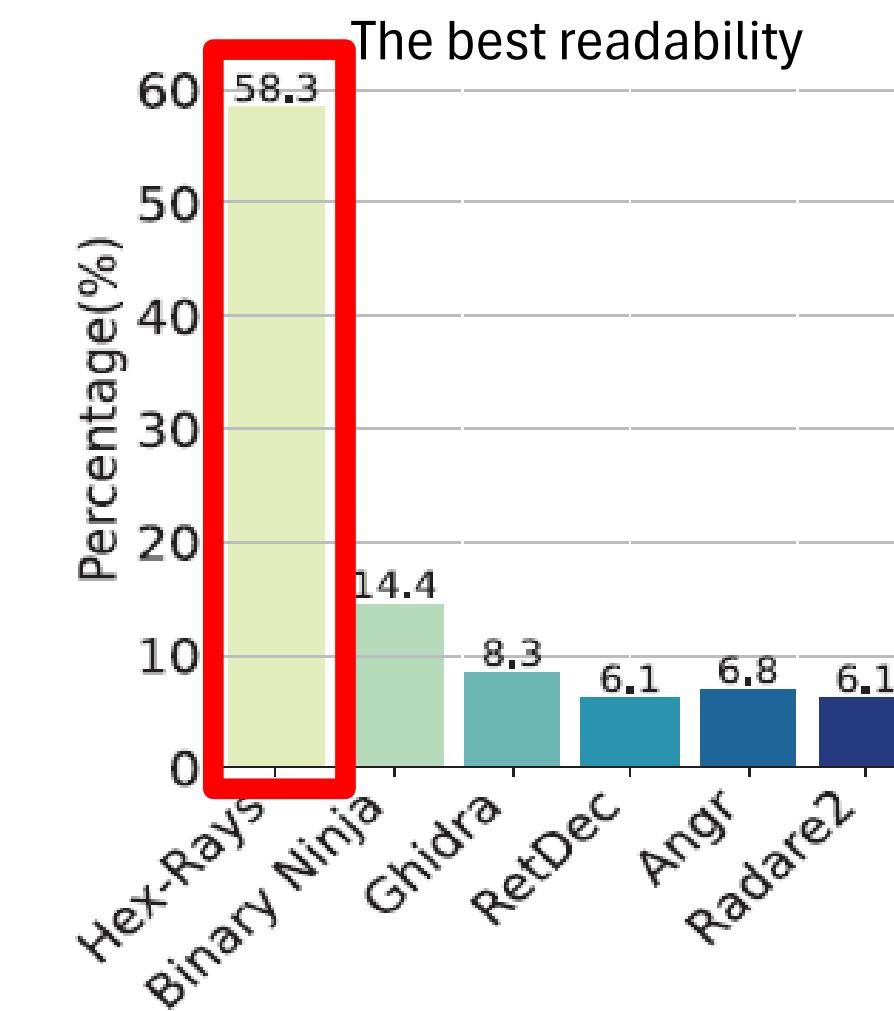
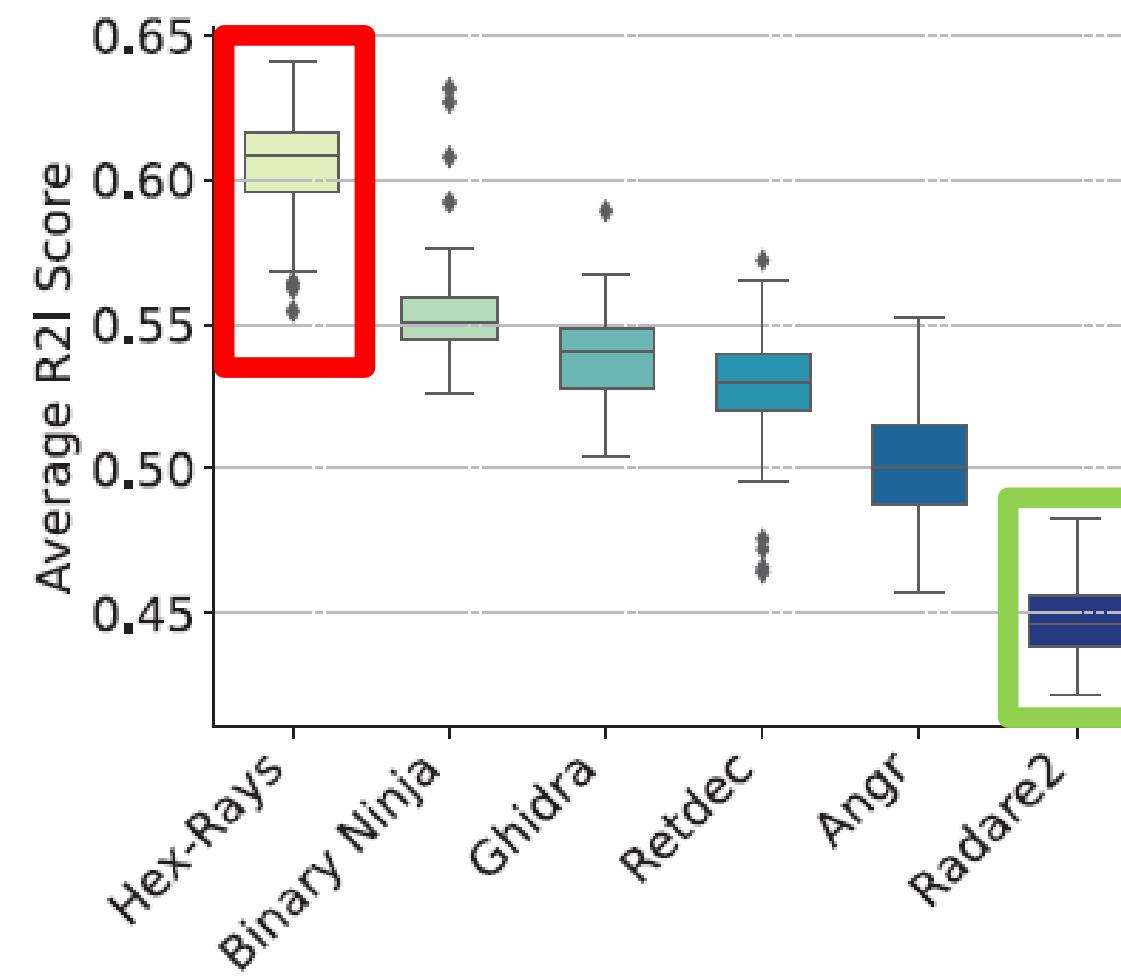


# Evaluation - Practicality

## ▪ Survey design

- Ask to choose the most and least readable decompiled code

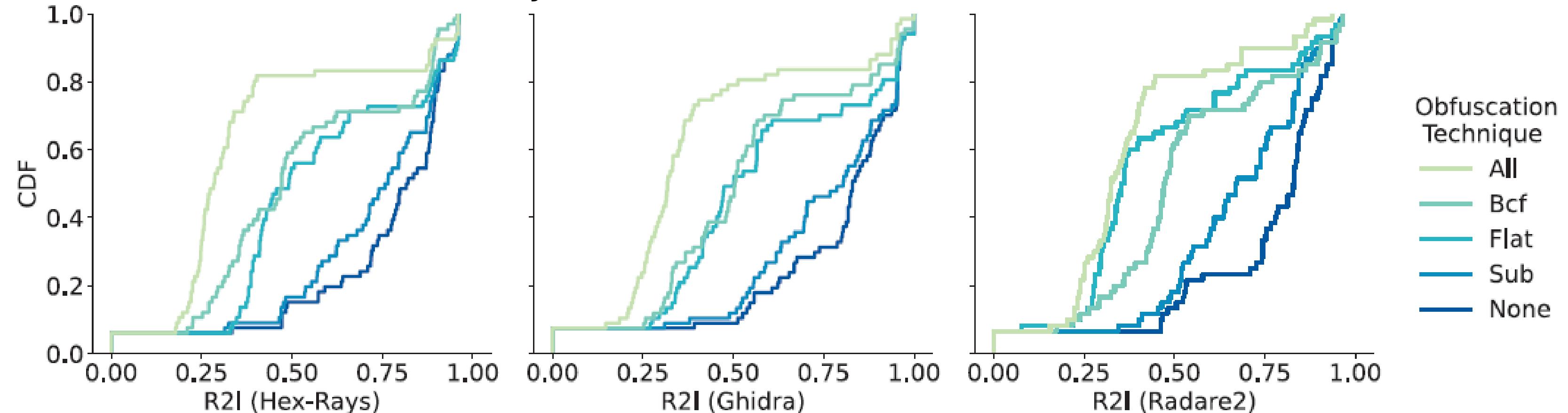
## ▪ Results



# Evaluation - Effectiveness

## ▪ R2I with obfuscated binaries

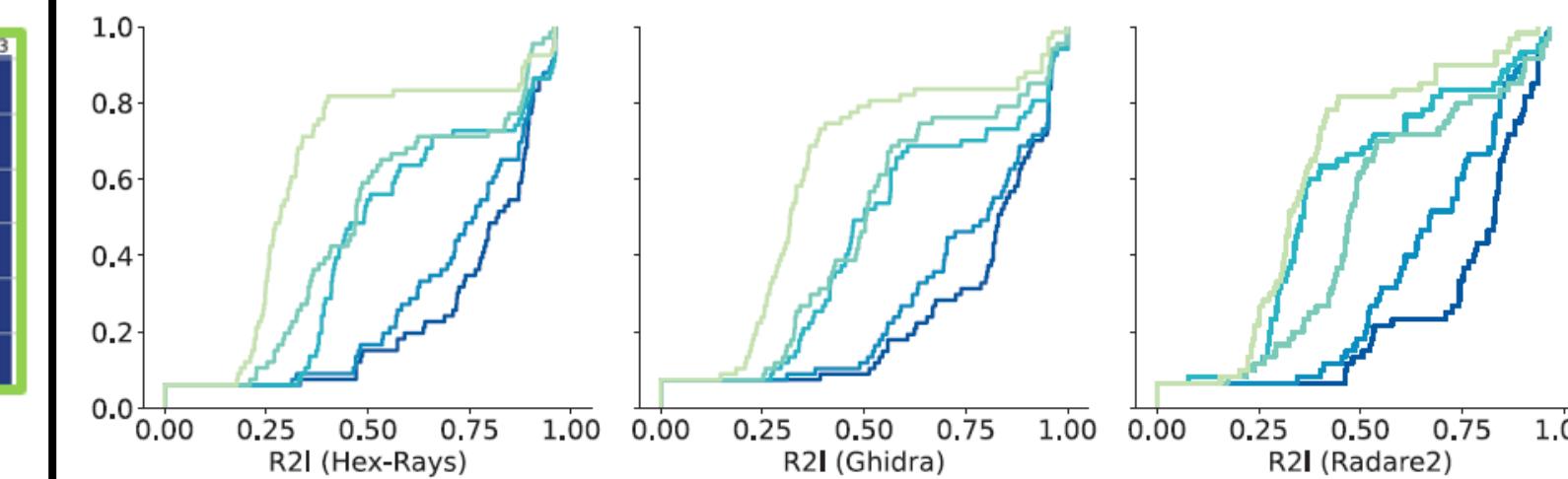
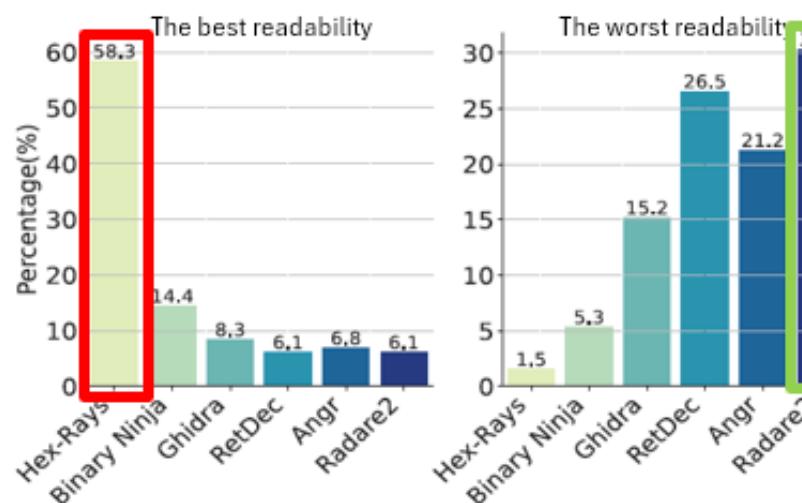
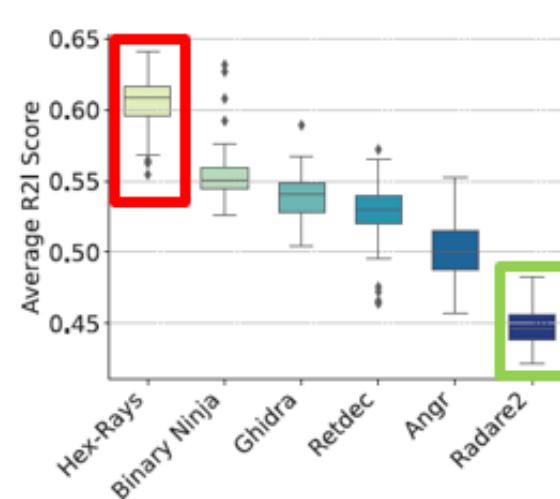
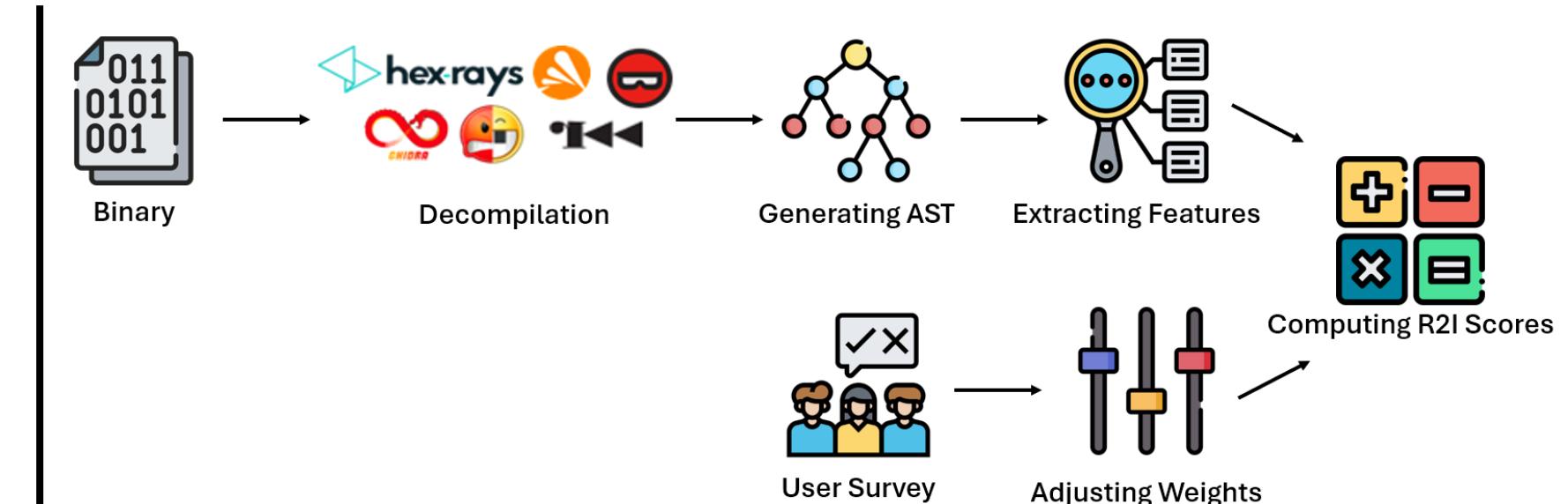
- Purpose
  - Verifying that non-obfuscated binaries score well
- Results
  - A binary applied all obfuscation techniques has significantly lower R2I scores compared to a non-obfuscated binary



# Conclusion

## ▪ Source code vs Decompiled code

<pre> void parse_long_options ( int argc, /*omitted*/, void                         (*usage_func) (int), ...){     if (argc == 2 &amp;&amp; (c = getopt_long(argc, argv, "+",long_options,                                      NULL)) != -1)     {         switch (c){             case 'h':                 (*usage_func) (EXIT_SUCCESS);                 break;             case 'v':                 va_list authors;                 va_start(authors, usage_func);                 version_etc_va(stdout, command_name, package,                                version, authors);                 exit(0);             default :                 break;         }         /*omitted*/     } } </pre>	<pre> int64_t function_401b20(int64_t a1, /* omitted */, int64_t a6){     if ((char)v1 != 0){         /* omitted */         __asm_movaps(v2);     }     int32_t v4 = function_404df0(a1, a2, &amp;g3, (int64_t *)&amp;g4, 0, a6);     switch (v4){         default:             if (v4 == 118){                 function_403c70((int64_t)g30, (int64_t)a3,                                 (int64_t)a4, a5, &amp;v5, a6);                 exit(0);             }         case -1:             (? &gt; ?) ? 1 : 0;         case 104:             g27 = v3;             return result2;     } } </pre>
Source code	Decompiled code



# Thank you